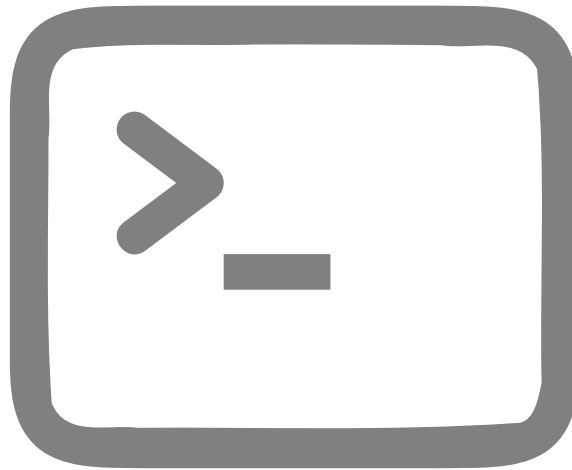


# Introduction to BASH scripting



Josefina Campos (jocampos05@gmail.com)

Sol Haim (solhaim@gmail.com)

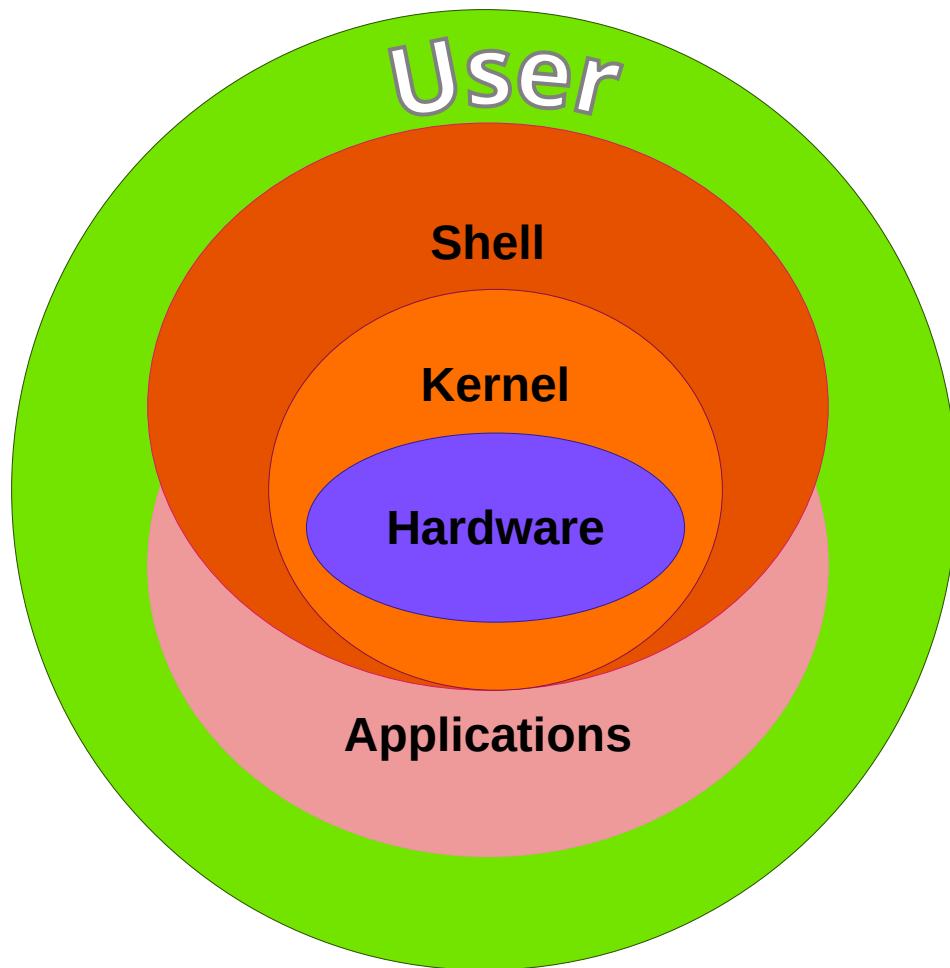
Tomas Poklepovich (tcaride@gmail.com)

Andrés Culasso (aculasso@gmail.com)

# What is BASH?

- **BASH** stands for **B**ourne-**A**gain **S**hell
  - Bourne Shell was an improvement of Thompson shell that was the default in UNIX
  - GNU/Linux was created as a freeware version of UNIX, so it has to have a replacement (compatibility) for the shell → BASH

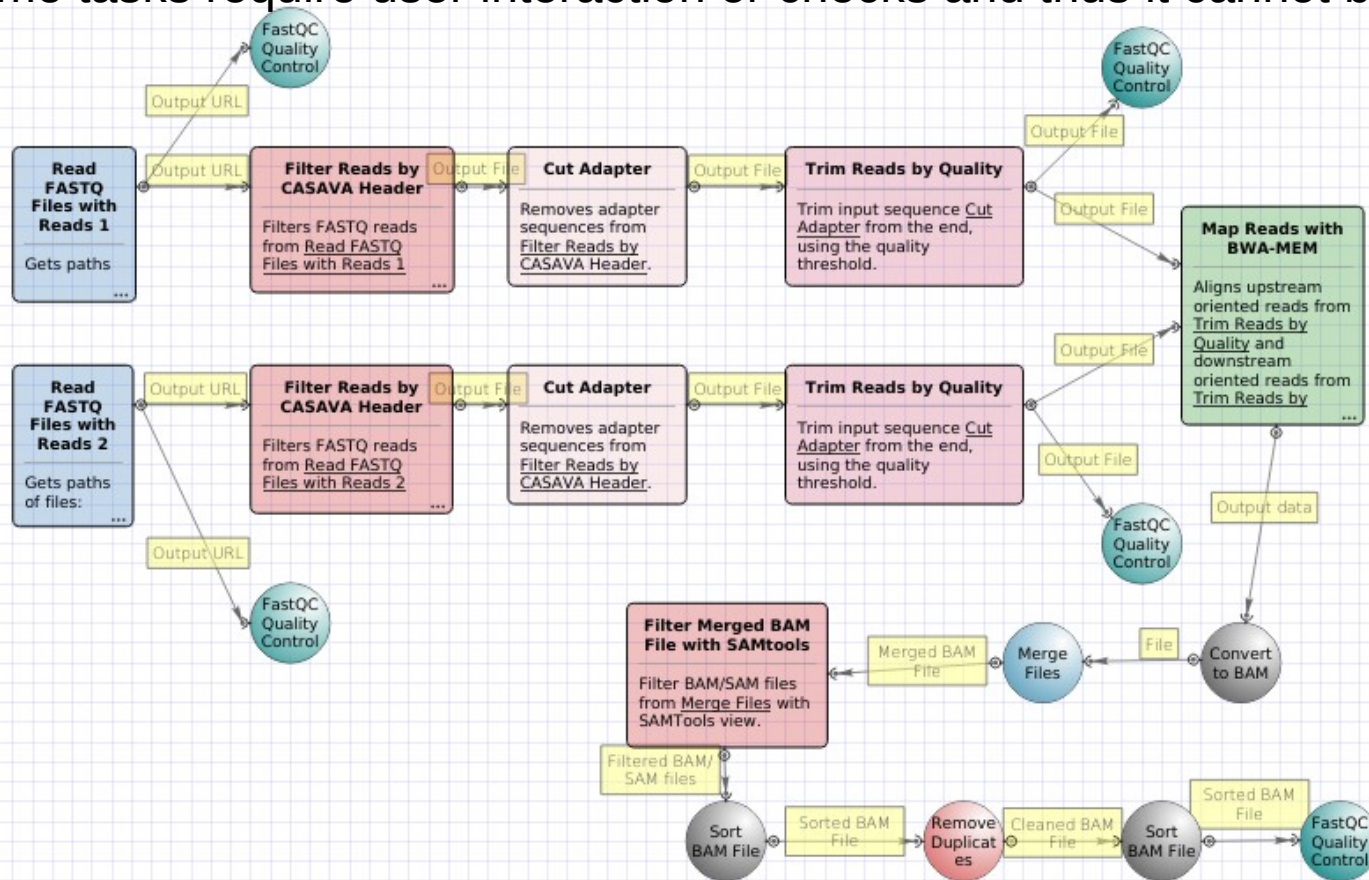
# What is a shell?



- **Kernel** is the software that interact with hardware (CPU/GPU, memory, I/O, etc.)
- The user interact with the system mostly through the **Shell** and **Applications**.
  - As an example: the user tell the shell that he/she wants to run some program/application.
- There are both graphical and text based shells.

# What is a script?

- The script is a program.
  - A program is a set of orders required to do a more or less complex task. You can think in it as a recipe or an experiment protocol.
- All scripts are programs, but not all programs are scripts.
- Scripts allow the automation of repetitive tasks and the creation of pipelines.
- However, some tasks require user interaction or checks and thus it cannot be easily “scripted”.



# BASH Script file

```
#!/bin/bash
```

**Shebang:** states the program for which the script was written for

**Hash:** the line is a comment. Used for telling you what the script does or is doing.

```
# My first script
```

```
echo "Hello World!"
```

The **command** that will print *Hello World!* in the screen

- Command interpreters (as BASH) read the scripts from a **simple text** file.
- Some text editors could highlight known commands.
- To be executed the text file require *execution permission*.

```
GNU nano 4.8
#!/bin/bash
# My first script
echo "Hello World!"
```

# Just to remember... file permissions

- **R**ead: the user can see what is inside the file
- **W**rite: the user can change (or delete the file)
- **E**xecute: the user can execute the file or cd into the directory

```
$ chmod 755 file.sh
```

Permission for owner

Permission for group

Permission for others

```
$ chmod +x file.sh
```

?

```
$ chmod -r file.sh
```

Dec.	r	w	x
0	0	0	0
1	0	0	1
2	0	1	0
3	0	1	1
4	1	0	0
5	1	0	1
6	1	1	0
7	1	1	1

# Hands-on contents

- Variable setting and string manipulation

- Definition and use
- Concatenation
- Sub-strings by position
- Sub-strings by match

Other options available at *man bash* and:  
<https://tldp.org/LDP/abs/html/string-manipulation.html>

- Condition statement (flow control)

- Single condition
- Multiple conditions (Boolean operators)

- Loops

- For loop

# Variables

- The variables allows you to assign a name to a value that can be referred later in the script. Also, it allows you to pass information to a script so you don't have to edit it to change target file names or options
- The variable name can include any letter or number or \_
- They are CASE SENSITIVE so myvar and MyVar are different variables.
- The values are assigned with “=” sign
- After assignation they are accessed by using a \$ before the name



# VariableScript.sh example

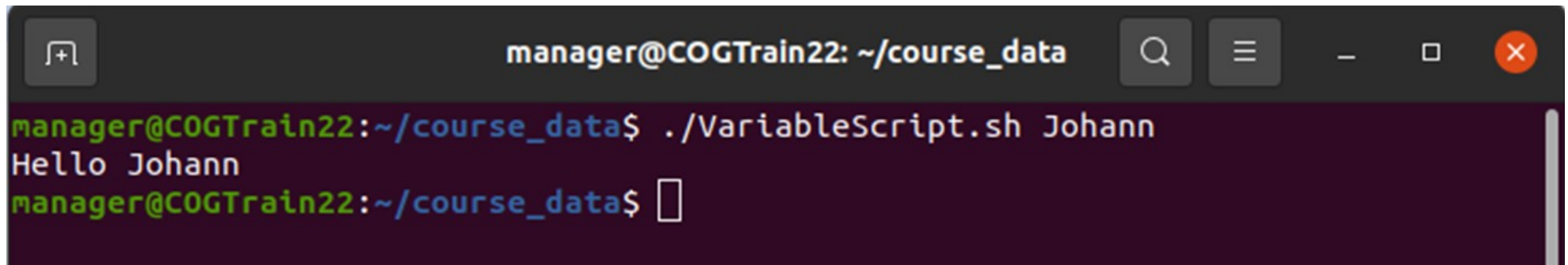
```
#!/bin/bash
```

```
# My script using variable
```

```
myname=$1
```

```
echo "Hello $myname"
```

- Variable definition (without "\$"), no spaces after nor before the = sign.
- Another variable that refers to the first command line argument (\$1)
- Variable referred in a command (with "\$")

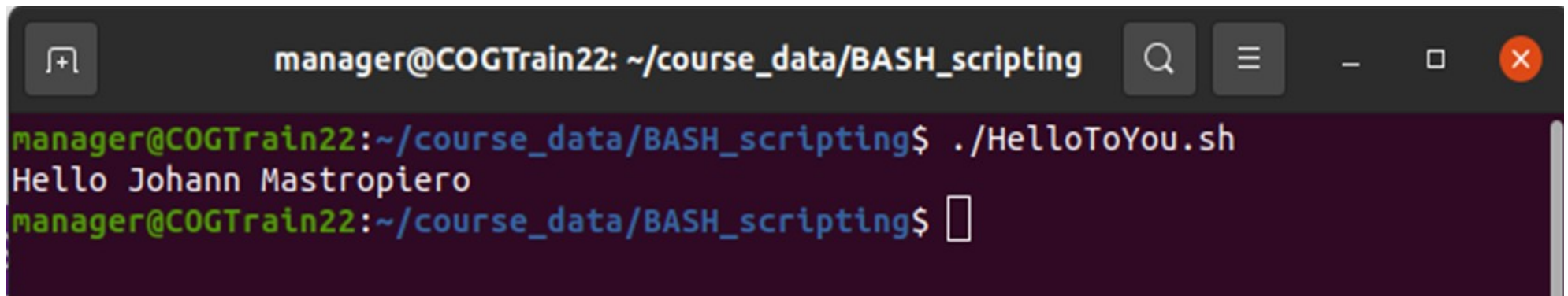


```
manager@COGTrain22: ~/course_data
manager@COGTrain22:~/course_data$ ./VariableScript.sh Johann
Hello Johann
manager@COGTrain22:~/course_data$
```

# HelloToYou.sh example

- Strings can be joined (**concatenated**) just by referring one after other.
- Note that the space within \$a and \$b is also included in \$c

```
#!/bin/bash  
a="Johann"  
b="Mastropiero"  
c="$a $b"  
echo "Hello $c"
```



A terminal window screenshot showing the execution of the HelloToYou.sh script. The terminal title is "manager@COGTrain22: ~/course\_data/BASH\_scripting". The prompt is "manager@COGTrain22:~/course\_data/BASH\_scripting\$". The user enters the command "./HelloToYou.sh". The output is "Hello Johann Mastropiero". The prompt returns to "manager@COGTrain22:~/course\_data/BASH\_scripting\$".

```
manager@COGTrain22: ~/course_data/BASH_scripting  
manager@COGTrain22:~/course_data/BASH_scripting$ ./HelloToYou.sh  
Hello Johann Mastropiero  
manager@COGTrain22:~/course_data/BASH_scripting$
```

# Substring.sh example

```
#!/bin/bash  
filename="SRR19504912_1.fq"
```

```
# Print string length  
echo ${#filename}
```

```
# Delete first 3 chars  
beg=${filename:3}  
echo $beg
```

```
# Delete first 3 chars and  
# print 7 chars  
mid=${filename:3:7}  
echo $mid
```

```
# Print last 5 chars  
end=${filename: -5}  
echo $end
```

- The length of the string can be retrieved with **`${#var}`** (where “var” is the variable name)
- A string can be truncated an arbitrary number of characters from the beginning (left to right) with **`${var:L}`** (where “var” is the variable name, and “L” is the length of the truncated string)
- A part of a string can be retrieved using **`${var:S:L}`** (where “var” is the variable name, “S” the start position and “L” the length of the substring)
- Finally a string can be truncated counting from the last character (right to left) with **`${var:-L}`** (where “var” is the variable name, and “L” the length of the substring; beware of the space between “:” and “-”)

# GetPairName.sh example

- A substring can be deleted by it match from left to right with **`${var#substring}`**
- Conversely, a substring can be deleted by it match from right to left with **`${var%substring}`**
- In both cases “var” is the variable name and “substring” is the text to match. Substring may contain a wildcard “\*” to match any text

```
#!/bin/bash

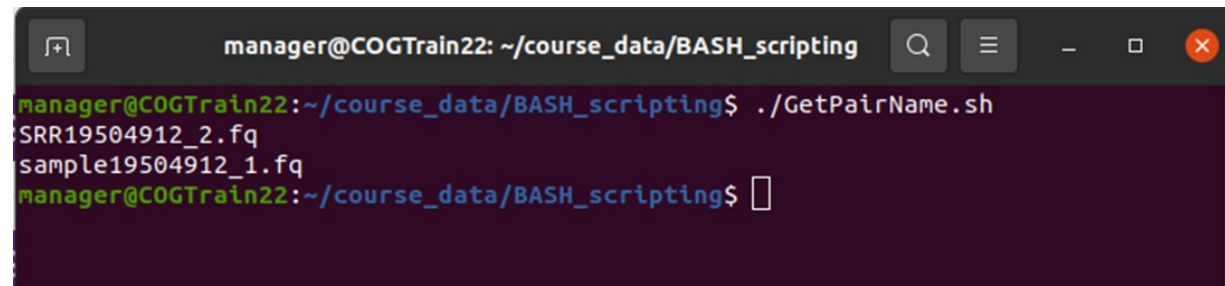
filename1="SRR19504912_1.fq"

filename2=${filename1%_1.fq}_2.fq

echo $filename2

sample1=sample${filename1#SRR}

echo $sample1
```



A terminal window screenshot showing the execution of the script. The prompt is `manager@COGTrain22: ~/course_data/BASH_scripting`. The command `./GetPairName.sh` is entered, and the output is `SRR19504912_2.fq` followed by `sample19504912_1.fq`. The prompt returns to `manager@COGTrain22:~/course_data/BASH_scripting$`.

# Breakout rooms #1

- **Exercise 1:** Write a SecondScript.sh that lists (ls) the files in your directory
- **Exercise 2:** Write a CountScript.sh that counts the lines (wc -l) in the file SRR19504912\_1.fastq present in /home/manager/course\_data/NGS\_file\_formats\_and\_QC
- **Exercise 3:** Modify your SecondScript.sh so that it lists the files in any specified directory as the input to the script.  
The command line execution would look like:  
SecondScript.sh /path/to/a/directory
- **Exercise 4:** Modify your CountScript.sh so that it counts the lines in any specified file that is the input to the script.  
The command line execution would look like:  
CountScript.sh /path/to/a/file
- **Exercise 5:** Modify the HelloToYou.sh script so that it takes two arguments (your first name as \$1 and surname as \$2) from the command line.  
Command line execution would be:  
HelloToYou.sh Johann Mastropiero
- **Exercise 6:** Modify your CountScript.sh file so that it takes the pair of files SRR19504912\_1.fastq and SRR19504912\_2.fastq (/home/manager/course\_data/NGS\_file\_formats\_and\_QC) as input and outputs the number of lines in each file.
- **Exercise 7:** Modify the GetPairName.sh script so the user can provide any file name as input to the script.

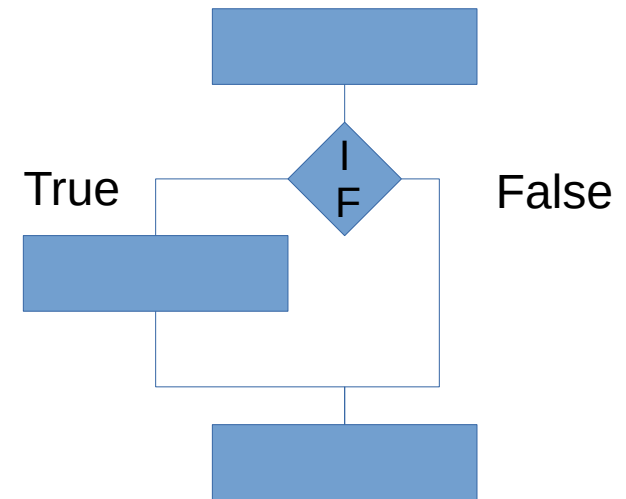
# Condition statement: if

- Allows to execute part of the script if a certain condition is met. The condition is a Boolean expression (or zero for false and non-zero for true). Complex expressions could be created with Boolean operators as “OR”, “AND” and “NOT” (“||”, “&&”, “!” respectively)

```
if [ EXPRESSION ]; then  
ACTION  
fi
```

```
if [ EXPRESSION_1 ] && [ EXPRESSION_2 ]; then  
ACTION  
fi
```

```
if [ EXPRESSION_1 ] || [ EXPRESSION_2 ]; then  
ACTION  
fi
```

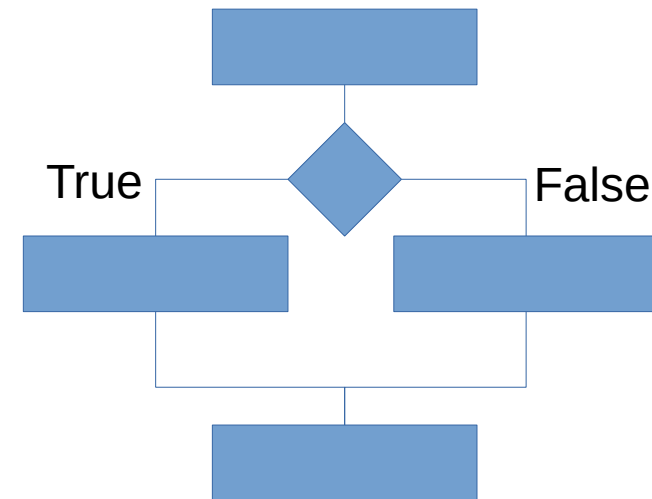


Hamlet in a script:  
**[ 2b ] || [ !2b ]**

# Condition statement: if-else

- Works basically as if statement, but allows to execute a different part of the script when the original condition is not met.

```
if [ EXPRESSION ];then  
ACTION_1  
else  
ACTION_2  
fi
```



- Action\_1 will be executed if EXPRESSION is true, but Action\_2 will be executed if EXPRESSION is false
- Off course, the expression could be more complex with the use of AND, OR and NOT operators.

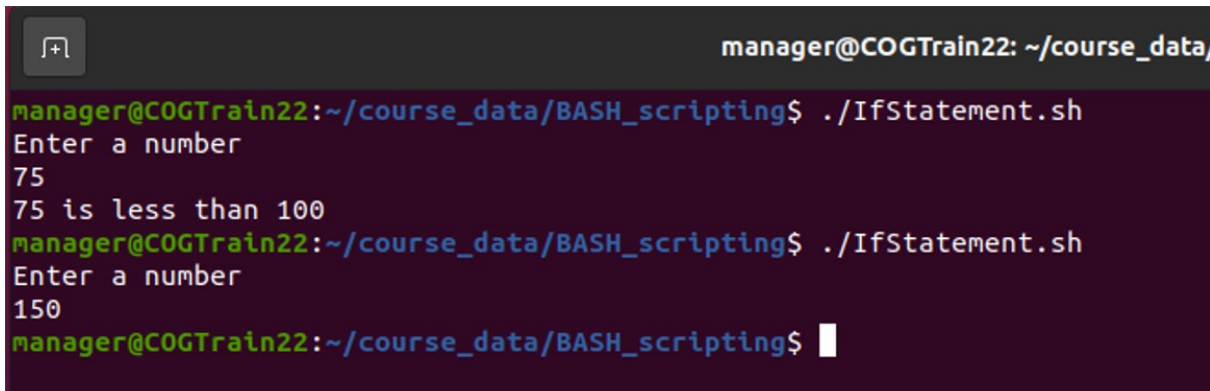
# IfStatement.sh example

```
#!/bin/bash

#Get input number from user input
echo "Enter a number"
read n

#Check if input number less than 100
if [ $n -lt 100 ]; then
    echo "$n is less than 100"
fi
```

- Assigns to variable *n* whatever the users writes
- Uses the numeric test operator less than (-lt) other operators are gt, eq,le and ge for greater than, equals to, less or equals to and greater or equals to respectively.
- The output text is only written to the terminal if the user enters a number lower than 100



```
manager@COGTrain22: ~/course_data/
manager@COGTrain22:~/course_data/BASH_scripting$ ./IfStatement.sh
Enter a number
75
75 is less than 100
manager@COGTrain22:~/course_data/BASH_scripting$ ./IfStatement.sh
Enter a number
150
manager@COGTrain22:~/course_data/BASH_scripting$
```



# CheckFile.sh example

```
#!/bin/bash

# Set the path for our file

file="reference.fasta"

# Check whether file exists, is readable and has data

if [[ -e ${file} ]] && [[ -r ${file} ]] && [[ -s ${file} ]];then
    # Execute this code if file meets those conditions
    echo "File is good"
fi
```

## • Tests

- -e checks if the file exists
- -r checks if the file is readable
- -s checks if the file has some content

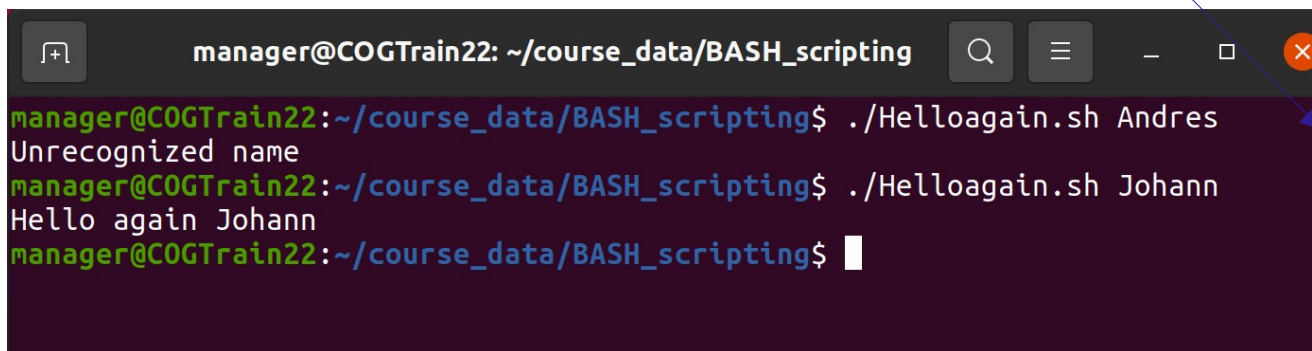
To see a complete list of available tests, use *man test* or *help test* commands.

- Conditions are nested with “&&” (AND) operator, so the global expression will be true only if ALL conditions are true.

# Helloagain.sh example

```
#!/bin/bash  
  
a=$1  
  
if [ "$a" == "Johann" ];then  
    echo "Hello again Johann"  
else  
    echo "Unrecognized name"  
fi
```

- What does this do?
- Uses the "=" (also "==") operator to test if one string is equal to other. Note that `-eq` is used for numerical evaluation and it will not work here. Also note the quotes around the variable "a" and the tested name Johann
- This output text is written to the terminal if the user write Johann as command line parameter.
- This output text is written if the user enter any other (or none) command line parameter



```
manager@COGTrain22: ~/course_data/BASH_scripting  
manager@COGTrain22:~/course_data/BASH_scripting$ ./Helloagain.sh Andres  
Unrecognized name  
manager@COGTrain22:~/course_data/BASH_scripting$ ./Helloagain.sh Johann  
Hello again Johann  
manager@COGTrain22:~/course_data/BASH_scripting$
```

# Loops

- A loop in a program is a part of code that is executed a number of times
- BASH support several kind of loops with the commands *while*, *until* and *for*.
- We will see the *for* loop.

```
for ITEM in LIST
do
    ACTION
done
```

- The code between *do* and *done* will be executed as many times as the elements contained in *LIST*.
- These are called iterations.
- The value of the variable *ITEM* will be an element of the list and will change each iteration.

# Loop.sh example

- Create a variable called *f* that will contain an element of the list “\*.fastq” at each iteration.
  - Note that “\*” is a wildcard character that match any string in filenames, so bash will **expand** this string to a list that contains all files in current (fastq\_sets) directory which names end with “.fastq”. Therefore, the *for* command will not see any “\*”, instead it will see a list of filenames.
- The *do* and *done* statements create a block of commands that will be executed at each iteration.
- The indentation is not needed in BASH (not the case for Python) but makes the script easier to read.
- Finally, I like to point out that “word count” (*wc*) command can read multiple files, so the one line statement `wc -l *.fastq` will produce a similar output.

```
#!/bin/bash
```

```
for f in *.fastq
```

```
do
```

```
    echo $f
```

```
    wc -l $f
```

```
done
```

# Breakout rooms #2

- **Exercise 8:** Use your GetPairName.sh script as the base for a new one that will check with an (if) that the input file has `_1.fastq` (`end=${filename: -8}`) and only then print out the paired sample name.
- **Exercise 9:** Write a script called Loop2.sh to loop (for) through the directory `fastq_sets` and copy (cp) the files to your current directory.
- **Exercise 10:** Modify your Loop2.sh script so that the files are renamed from `.fastq` to `.fq`
- **Exercise 11:** Write a script that loops through the `fastq_sets` directory (for) and if the file has `_1.fq` (`end=${filename: -5}`), it counts the number of lines in the file (`wc -l`).

# Sources

- Bash manpage (man bash)
- Builtin bash commands help
  - help
  - help test
  - help for
  - help if
- String manipulations: Advanced Bash-scripting guide (chapter 10):  
<https://tldp.org/LDP/abs/html/string-manipulation.html>
- WC infopage (info wc).
- Life in general... well, a lot of stack-overflow threads.
- Test and error (mostly with quotations)